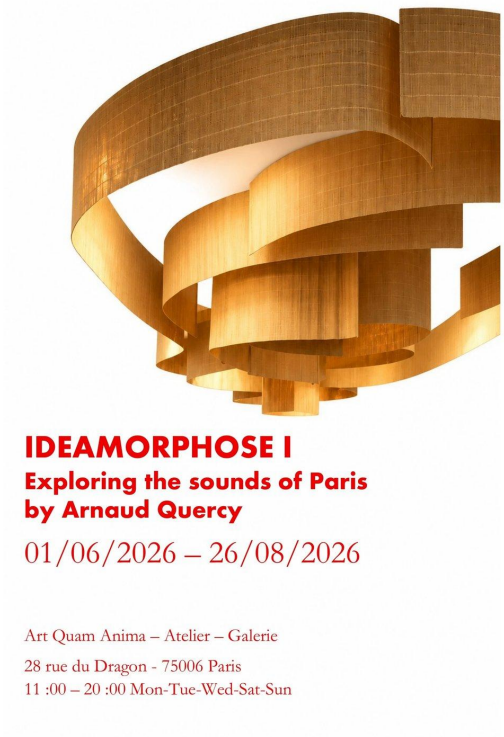


IDEAMORPHOSE I — EXPLORING THE SOUNDS OF PARIS

ARNAUD QUERCY

June 1, 2026 - August 26, 2026

Art Quam Anima

28, rue du Dragon
75006 Paris (6e, Saint-Germain-des-Prés)

What happens when a work begins with an idea — listening to a city? A summer in the studio, where the works of Paris Sounds came into being.

What happens when a work begins not with an image but with an idea — and the idea is to listen to a city? From 1 June to 26 August 2026, Arnaud Quercy opened his studio at Art Quam Anima, 28 rue du Dragon, as the place where that question was worked out in front of visitors. *Ideamorphose I* was not a hanging of finished pieces: it was the summer during which the works of *Paris Sounds* came into being, one idea at a time.

The starting point was the sound of Paris itself: ice stirred in a glass on a café terrace, the 29 bus, Saint-Sulpice station on line 4, a table for two in the 6th arrondissement, the bateaux-mouches on the Seine, the announcement that warns of pickpockets. Can a recording hold a form before anyone draws one? What does a rule hear in a street, and what does it refuse to hear?

To find out, Arnaud Quercy built his codices in the studio — rules fixed before the material is heard, which read a recording and return what it contains. A pitch codex folds a recording onto a fundamental. A rhythm codex sets a grid on what has no pulse. A form codex names the shape of a loudness, and declines to name what stays below its own noise. The codex always returns the same thing; what the artist does with it is the work. This is what ideamorphism means: the idea gives the form its law, and the hand decides what to make of it.

In the *Field Harmonies* paintings, the chord is read, never rendered: the painter follows the ranking the codex returns, tightens against it, or, where the material ranks almost nothing, decides alone. In the *Field Forms* sculptures, the curves named by the form codex become a gesture: two curves interlaced like links that embrace, two moons swept into an elongated quarter of an

orange, an eye set above the edges of an inverted pyramid.

At the end of the summer the works left the studio for the Orangerie du Sénat, in the exhibition *Mémoire Urbaine et Collective*.

THE CODICES

The rules are published as specifications on ideamorphism.org, each with its frozen parameters and the rules tried and withdrawn along the way:

- Folding a Recording onto a Fundamental — A Pitch Codex for Field Material
- Fixing a Grid on What Has No Pulse — A Rhythm Codex for Field Material
- Naming the Shape of a Loudness — A Form Codex for Field Material

THE WORKS

The works born that summer belong to the *Paris Sounds* collection, in two series: the paintings of *Field Harmonies* and the sculptures of *Field Forms*. The collection is a beginning, not an inventory.

LOGISTICS

Ideamorphose I took place from 1 June to 26 August 2026 at Art Quam Anima, the gallery-atelier at 28 rue du Dragon in Paris's 6th arrondissement, in Saint-Germain-des-Prés. The studio was open on Monday, Tuesday, Wednesday, Saturday and Sunday, from 11:00 to 20:00.



Arnaud Quercy

Arnaud Quercy is a Parisian artist working across painting, music, and sculpture. His practice is grounded in Ideamorphism — the principle that a work of art does not carry meaning, but triggers it. Each piece is engineered to diffract differently through each person who encounters it.

He creates and exhibits at Art Quam Anima, his gallery-atelier at 28 rue du Dragon, Saint-Germain-des-Prés, Paris.

Artist page

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PRESS CONTACT

Art Quam Anima
Arnaud Quercy
contact@artquamanima.com
+33 6 03 91 13 04